Tekin Suleyman

Freelance Ruby Developer

CORE SKILLS

Ruby & Rails 7 years Excellent Testing/TDD (shoulda, rspec, capybara) 6 years Excellent JavaScript (JQuery & Prototype) 12 years Very good Git 5 years Excellent SQL (Sqlite3, MySQL, PostgreSQL) 12 years Very good Excellent HTML/CSS (HMTL5, CSS3) 12 years Linux (primarily Ubuntu/Debian) 10 years Very good Nationality: British DOB: 02/05/1979 **Driving licence:** Full (clean) Phone: +44 (0) 7968 355 460 Email: tekin@tekin.co.uk Github: github.com/tekin Twitter: @tekin Blog: tekin.co.uk

I've also had varying degrees of exposure to: Backbone.js; Apache; Nginx; Resque; Event Machine; Redis; Memcache; SPARQL; RDF; XMPP; AMQP; SVN; Flash; ActionScript; PHP; C/C++; Java.

ABOUT ME

I'm a highly motivated self-starter. Over the last decade, I have:

- Conceived, built and brought to market crowd.fm, my own SAAS product
- Built and deployed several production Rails e-commerce apps for private clients
- Freelanced as a Ruby on Rails developer with several companies
- Produced and delivered a three-day course teaching Ruby and Rails to beginners
- Formed a digital agency that employed four and ran at a profit for seven years
- · Contributed to several high-profile open source projects, include ActiveMerchant and Rails
- Helped run the local Ruby user group and founded the Bootstrap Business Club

I've also run my own club nights, DJ'd at festivals, cycled more miles than I can count and got a black belt in kung-fu!

Above all, I'm passionate about Ruby and software development in general. I make an effort to keep up to date with the latest best practices, patterns and technologies, and I understand that programming is as much about communication as it is about writing well-formed, testable, extensible code.

EDUCATION

MEng Software Engineering (1st class Hons)

The University of Manchester (UMIST) [1997 - 2001]

Areas of study included: Object Oriented Programming, Software Analysis and Design, Human Computer Interaction, Concurrent Systems, Formal Methods, Embedded Systems Development, Networking and Open Systems, Database Theory, Real-Time Systems, Distributed Systems and Internet Technology.

Crowd.fm Ltd

Founder & developer [2009 - Present]

crowd.fm is a web app that helps event promoters maximise online exposure for their events. Aside from the design and some of the UI, I conceived, designed and built crowd.fm from scratch. It launched in May of 2012, and has since gained a small but dedicated user base. Through crowd.fm, I have learnt a great deal about building and releasing online services, and acquired many skills beyond programming, including: UI/UX; marketing/communication; sales; and copywriting. I continue to work on crowd.fm part-time. (Ruby, Rails, JQuery, Backbone.js, HTML/CSS, SQL, Nginx, Redis, Resque, Linux)

Ruby and Rails Freelancer

Freelance Ruby and Rails developer [2008 - Present]

For the past year I have contracted part-time with FreeAgent, working on their award-winning accounting software aimed at freelancers and small business. Working both independently and within their existing teams, I've helped to improve the product and release a number of new features. Prior to that, I freelanced as a Ruby on Rails developer for various companies, including: Swirrl, where I helped to develop their Linked Data platform, PublishMyData; Stardotstar, where I built high-traffic apps for TV; Wireless Grids, where I developed an XMPP bot for co-ordinating collaborative music playlists; StoreFu, where I helped prototype a new e-commerce platform; and Virtuaffinity, rescuing a Rails app gone astray.

I also built and released several e-commerce apps for private clients, including ranshop.co.uk, steranko.co.uk and solk-furniture.co.uk. These sites were all powered by my own custom e-commerce platform, consisting of a set of Rails engines to provide the essential features.

During this period, I also produced and delivered a three-day course teaching Ruby and Rails to beginners at my <u>local hackspace</u>. The course took a group of 20 developers with little or no prior experience of Ruby and gave them a solid grounding in Ruby and Rails.

(Ruby, Rails, Prototype, JQuery, HTML/CSS, Sql, Apache, SPARQL, RDF, Memcache)

Raid Partnership / Raid Associates Ltd

Founder & Technical Director [2001 - 2008]

As joint founder and technical lead at Raid, I helped build a successful multimedia agency, providing web design, visual communication and 3D visualisation services. From humble beginnings in a spare room, Raid grew to a 4-man team, with clients that included: Adidas; Arts Council England; Contact Theatre; and Cream. As well as being the sole developer, I was responsible for much of the project management, client liaison and financial planning. I left Raid in April 2008 to focus on full-time Ruby development. (Ruby, Rails, PHP, Prototype, HTML/CSS, Flash, ActionScript, Apache)

Visuality UK

Junior Programmer (part-time) [2000 - 2001]

I held a part-time position at this web technology company whilst completing my Masters, performing programming tasks with Flash ActionScript and building web-based 3D environments with Virtools.

REFERENCES

Available on request.